

DANE HANSEN / Creative Software Engineer

I am an OCD-driven, multi-skilled individual with design and technical skills, natural logic and problem solving skills, impeccable production skills, math wizardry, and a critical eye. From websites to games to apps, I have established/architected/built/owned/maintained/refactored all sorts of products built in web-based technologies. Whatever you have in mind for a front end, I have you covered and can also help navigate the advantages and disadvantages of any direction a client wants. I utilize my background in design heavily as I bridge the gap between designers and engineers. I enjoy producing clean, well tested, pixel perfect products, especially if I am able to add motion and interactivity. I enjoy using drawing APIs. I also enjoy maintaining a handful of libraries on my github page.

WORK EXPERIENCE

- **Various freelance** · Los Angeles CA · 01/20-present
Working with React, Next.js, TypeScript and Svelte to suit client needs.
- **Riot Games** · Los Angeles CA · 01/17-01/20 · Senior Tech Artist
Riot Games is an extremely large gaming and esports studio. Here I worked with migrating game client animations from Flash to a successor using Ember, Stylus, web components and custom elements. I then moved on to implementing new features to the game client. From there I moved over to become the owner of universe.leagueoflegends.com, map.leagueoflegends.com public facing websites. On this team we worked in React, TypeScript, SASS, canvas and Jest. I built out a reusable component system to be shared across teams, built out the entire front end and managed data structures of a new internal tool, the Lore Archive. I also held a mentorship role while on this team.
- **DoorDash** · San Francisco CA · 09/15-12/16 · Front-end Engineer
DoorDash is one of the big players in the food delivery industry. It was here I was the owner of www.doordash.com, where we would spearhead most of our A/B testing. At DoorDash we used almost exclusively React for our front end, as well as SASS, Redux, Enzyme and CSS Modules.
- **Reddit** · San Francisco CA · 05/14-08/15 · Front-end Developer
Reddit is a large discussion board. I was hired here to build out the front end for a new product, which is now retired, redditmade.com, which was a crowdsourcing platform for subreddit based products. I primarily worked with React, canvas and LESS during my time here.
- **Super Top Secret** · Salt Lake City UT · 03/12-05/14 · Developer
Super Top Secret is a boutique design and interactive agency. Here I was put in charge of development and sound design for various award winning experience websites and games for many clients. My main tools here were vanilla JavaScript, AngularJS, canvas, as well as some lingering Flash projects.
- **MRM//McCann** · Salt Lake City UT · 02/11-3/12 · Motion Graphics Developer
As part of IPG, one of the Big Four of marketing agencies, I created interactive web experiences as well as ad banners primarily in Flash.
- **Axis41** · Salt Lake City UT · 02/07-02/11 · Graphic Designer
Hired as a graphic designer while still in school, I designed projects using the Adobe Creative Suite and created motion pieces for clients using AfterEffects, as well as moved into development via Flash.
- **Novell/Axis41** · Provo UT · 06/06-08/06 · Design Intern
As an intern, I was given plenty of production work as well as able to get my hands into some designing and a bit of Flash animation.

EDUCATION

- Brigham Young University · Provo UT · graduated 04/07 · BA of Visual Arts; design emphasis
- Centennial High School · Boise ID · graduated 05/00

EXTRA CREDIT

- AAF Utah Best of Show · 02/14
- Adobe/FWA Cutting Edge Project of the Week · 12/09/13 FWA Site of the Day · 11/28/13
- Awwwards Site of the Day · 11/01/13
- FWA Mobile Site of the Day · 06/28/14
- 2X AIGA 100 CLS · Merit Award · designer/developer · 05/10 AIGA 100 SLC · Merit Award · designer · 05/09
- Page Crush Featured Crush · 05/26/08
- Adobe Site of the Day · 05/21/08
- AIGA 100 SLC · Merit Award · designer · 05/08
- Design Licks Site of the Day · 04/30/08
- Talent Award Scholarship · Brigham Young University

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